



PROGRAMME OF WORK FOR THE YEAR 2019-20

SUB: COMPUTER SCIENCE

STD : III

Total No. of chapters 09

June Chapter -1 Parts of a computer

- **Function of a computer**
- **Parts of a computer.**
- **What makes a computer powerful?**
- **Disadvantages of a computer**

July Chapter -2 Hardware and Software

- **Hardware - Input/ Output /Storage Devices**
- **Software - System software/ Application**

August Chapter -3 Tux Paint

- **Tux paint**
- **How to open Tux Paint?**
- **Paint tools**
- **Sub- Toolbox**
- **Haze brush shape**
- **Time for some Magic**
- **Using Grass Effect**

- **Using Fill tool**
- **Using Flower tool**
- **Pattern Brush Shapes**
- **Lines Tool**
- **Saving a file**
- **Opening a Saved File**

September **Chapter -4 Understanding Windows**

- **Windows Taskbar**
- **Selecting and deselecting Icon**
- **Selecting Adjacent and non-adjacent items**
- **Opening a Program**
- **Arranging a Desktop icons**
- **Sorting the Icons**
- **Changing the desktop backgrounds**
- **Changing the screen saver**
- **Mouse pointer shapes**
- **Shut down your computer**

October **Chapter - 5 Editing text in MS Word 2016**

- **Starting word 2016**
- **Entering, selecting and editing the text**
- **Using spelling and grammar and thesaurus**

November **Chapter 6 Formatting a document**

- **Changing font type, applying bold, underline**
- **Changing the text colour**
- **Applying superscript and subscript**
- **Applying drop cap effect**

December **Chapter 7 Working with MS Paint**

- **MS Paint and its function**

- **How to open paint**
- **Saving and opening a drawing**
- **Zooming a picture**

January

Chapter 8 Introduction to scratch

- **Scratch- a simple language**
- **Starting scratch**
- **Main components of scratch**
- **Moving a sprite**
- **Saving a scratch project**

February

Chapter 9 Simple movement of Sprite

- **Creating a project**
- **Adding sound**
- **Changing the appearance of sprite**

